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ATLAS OF CANADA

LEARNING

Learn the provinces, capitals and landmarks of Canada
(ages 10 and up)

Requires: ATARI BASIC Language Cartridge

Cassette version (1):
(APX-10093)

ATARI 410 Program Recorder
16K RAM

Diskette version (1):
(APX-20093)

ATARI 810 Disk Drive
32K RAM

Edition B

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ATARI Program Exchange

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ATLAS OF CANADA

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The ATARI Program Exchange
P.O. Box 3705
Santa Clara, CA 95055

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Introduction

OVERVIEW

ATLAS OF CANADA helps you learn the provinces of Canada, their capitals, and various landmarks, including lakes, islands, bays, rivers, straits, and prominent cities. The program draws an outline of Canada and then highlights a province and its capital, or a landmark. You identify the geographic feature, by its position on the map and a clue (for example "province" or "river"). If you guess wrong or give up, the correct name appears. The outline then changes to blue and the program repeats these steps for another landmark, until all the provinces and their capitals, along with the forty landmarks, are outlined on the map.

ATLAS OF CANADA displays the number of correct answers you give as you progress through the program. It presents the provinces and landmarks in a different order each time you begin a session.

REQUIRED ACCESSORIES

ATARI BASIC Language Cartridge

Cassette version

16K RAM

ATARI 410 Program Recorder

Diskette version

32K RAM

ATARI 810 Disk Drive

Getting started

LOADING ATLAS OF CANADA INTO COMPUTER MEMORY

1. Insert the ATARI BASIC Language Cartridge in the slot of your computer.
2. If you have an ATARI 850 Interface Module, turn it off.

If you have the cassette version of ATLAS OF CANADA:

- a. Turn on your TV set.
- b. Turn on your computer and connect your program recorder to the computer and to a wall outlet.
- c. Slide the ATLAS OF CANADA cassette into the program recorder's cassette holder and press REWIND on the recorder until the tape rewinds completely. Then press PLAY.
- d. Type CLOAD on your computer and then press the RETURN key two times. The tape will load into computer memory.
- e. After the tape finishes loading, the word READY will appear on your TV screen. Type RUN and press the RETURN key. The first display screen will appear on your TV screen.

If you have the diskette version of ATLAS OF CANADA:

- a. Turn on your disk drive.
- b. When the BUSY light goes out, open the disk drive door and insert the ATLAS OF CANADA diskette with the label in the lower right-hand corner nearest to you. Close the door.
- c. Turn on your computer and TV set. The program will load into computer memory and start automatically.

THE FIRST DISPLAY SCREEN

The program briefly displays the title (ATLAS OF CANADA), and draws an outline map of Canada.

Using ATLAS OF CANADA

IDENTIFYING PROVINCES, CAPITALS, AND LANDMARKS

The program highlights a province or landmark in its location on the map. Suppose the first selection is a province. The title over the map changes to the following:

```
ATLAS OF CANADA  
CORRECT 0  
PROVINCE
```

?

As you type the name of the province, the program displays your answer in front of the question mark.

The program interprets a misspelled name as a wrong answer. Use the DELETE/BACK S key to correct typing errors and retype the name. When you're satisfied with your answer, press the RETURN key.

If you don't know the name and don't want to guess, press the RETURN key without typing in a name. The program interprets this response as an incorrect answer.

If your answer is correct, the program congratulates you. If your answer is incorrect, the program prints the word "WRONG" and displays the correct answer.

When you've identified a province, river, or other landmark (or when the program has identified it for you), the map turns dark blue in that spot.

Whenever the program asks you to identify a province, it asks you next to identify the provincial capital. The display over the map changes to the following:

```
ATLAS OF CANADA  
CORRECT 0  
PROVINCE  
<name of province>  
CAPITAL
```

?

Type your answer in the same way you did for the province. The

program computes your score and displays it under the title at the top of the screen. The next prompt requests the next province or landmark, and you begin again.

Ending ATLAS OF CANADA

After fifty questions, the program prompts you to press the START key. (You may also restart at any other time in this way.) The first display screen reappears, and your score starts over at 0.



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Review Form

We're interested in your experiences with APX programs and documentation, both favorable and unfavorable. Many of our authors are eager to improve their programs if they know what you want. And, of course, we want to know about any bugs that slipped by us, so that the author can fix them. We also want to

know whether our instructions are meeting your needs. You are our best source for suggesting improvements! Please help us by taking a moment to fill in this review sheet. Fold the sheet in thirds and seal it so that the address on the bottom of the back becomes the envelope front. Thank you for helping us!

1. Name and APX number of program.

2. If you have problems using the program, please describe them here.

3. What do you especially like about this program?

4. What do you think the program's weaknesses are?

5. How can the catalog description be more accurate or comprehensive?

6. On a scale of 1 to 10, 1 being "poor" and 10 being "excellent", please rate the following aspects of this program:

- _____ Easy to use
- _____ User-oriented (e.g., menus, prompts, clear language)
- _____ Enjoyable
- _____ Self-instructive
- _____ Use (non-game programs)
- _____ Imaginative graphics and sound

7. Describe any technical errors you found in the user instructions (please include page numbers).

8. What did you especially like about the user instructions?

9. What revisions or additions would improve these instructions?

10. On a scale of 1 to 10, 1 representing "poor" and 10 representing "excellent", how would you rate the user instructions and why?

11. Other comments about the program or user instructions:

From

STAMP



ATARI Program Exchange
P.O. Box 3705
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[seal here]



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